



Fran Verona

📍 Spain (Remote)

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Senior Frontend Engineer with 11+ years building scalable web applications. Expert in React, TypeScript, and modern frontend architecture. Currently at Bonhams, one of the world's leading auction houses. Remote-first professional passionate about building exceptional user experiences and technology that makes real impact.

Technical Skills

- **Frontend:** React, TypeScript, JavaScript (ES6+), Next.js, HTML5, CSS3, Redux, TanStack Query
- **Backend:** Node.js, Koa, Express, PHP, Laravel, RESTful APIs
- **Cloud & DevOps:** Amazon Web Services, Google Cloud Platform, CI/CD pipelines, Docker, Infrastructure as Code
- **Testing:** Jest, React Testing Library, Playwright, E2E testing
- **Tools:** Git, Webpack, Vite, Figma, Storybook
- **Methodologies:** Agile, Scrum, Code Reviews, Technical Documentation

Professional Experience

Senior Frontend Developer

Bonhams

Apr 2026 — Current · Remote

Building and maintaining the frontend of one of the world's leading auction platforms, delivering features used by thousands of bidders and consignors globally.

Chief Technology Officer

MOGU

May 2020 — Dec 2025 · 5 years 8 months · Remote

Led technology strategy and execution, scaling the company from inception to nearly €1M ARR.

- Scaled company to nearly €1M ARR serving 600+ customers through technical leadership and product development
- Built and managed engineering team of 6 developers, establishing best practices and development workflows
- Architected complete technology stack from ground up: React/TypeScript frontend, Node.js/Koa backend, deployed on Google Cloud Platform
- Established CI/CD pipelines and infrastructure on GCP, ensuring 99.9% uptime as user base scaled
- Implemented AI-driven personalization features improving user engagement and retention
- Led technical due diligence for funding rounds and defined product roadmap
- Made key architectural decisions balancing technical excellence with business growth
- Remained deeply hands-on with architecture, code reviews, and technical decisions

Full Stack Developer

Freelance

Jul 2014 — Mar 2022 · 7 years 9 months · Remote

Partnered with startups and established companies across UK, USA, Netherlands, and Spain to build scalable web applications.

- Built digital products serving hundreds of daily users, generating \$80K+ monthly revenue
- Developed customer-facing applications integrated with third-party APIs (payments, analytics, CRM)
- Created responsive web applications using React, Angular, Node.js, and MongoDB
- Clients included: Asisa Seguros (insurance), Amadeus (travel tech), FC Barcelona (sports), JME Ventures (investment)
- Worked remotely with distributed teams across multiple time zones

Freelance Technical Writer

LinuxAcademy (acquired by Pluralsight)

Oct 2016 — Sep 2017 · 1 year · Remote

Created technical content for cloud computing and DevOps certification courses.

- Wrote user guides and community posts for AWS, Linux, and DevOps certifications
- Translated complex technical concepts into accessible learning materials
- Collaborated with subject matter experts to ensure content accuracy

Software Engineer

Picasst

Jun 2014 — Mar 2016 · 1 year 10 months · Remote

Developed and maintained digital whiteboard application for online education.

- Led complete technology migration from Flash/ActionScript to modern stack (HTML5, Angular.js, Node.js, MongoDB)
- Built real-time video streaming features using Flash Media Server and later WebRTC
- Implemented interactive whiteboard functionality with annotation and document sharing
- Collaborated with UX designers to improve user experience and interface

Co-founder & CTO

ARcrowd

Dec 2012 — Jan 2015 · 2 years 2 months · Hybrid

Founded and built browser-based Augmented Reality platform (no app installation required).

- Led technical development as CTO and co-founder
- Developed cross-browser AR viewer compatible with smartphones, tablets, and desktop
- Created embeddable AR widgets for third-party websites
- Launched seasonal campaigns (Halloween, Christmas) with promotional videos and greeting cards

Software Engineer

Neuronal Software & Media S.L.

Dec 2010 — Jul 2012 · 1 year 8 months · On site

Developed RIA applications including Virtual Traffic Solver (police report drawing tool) and geographic information systems for web.

Education

Master's Degree in Telecommunications Technology

University of Las Palmas de Gran Canaria (ULPGC)

2011 — 2012

- Final Project: Android application for mobile e-commerce using Bluetooth Low Energy
- Awarded a Distinction

Computer Science Degree, Software Engineering

University of Las Palmas de Gran Canaria (ULPGC)

2005 — 2011

- Final Project: Web client for Geographic Information System (GIS) developed by Instituto Tecnológico de Canarias
- Awarded a Distinction

Languages

Spanish: Native

English: Professional working proficiency (C1)

References available upon request